

# Pseudorandom Generators

**CS/ECE 407**

# Today's objectives

Describe pseudorandomness/pseudorandom generators

Define negligible functions

Introduce indistinguishability



**Alice**

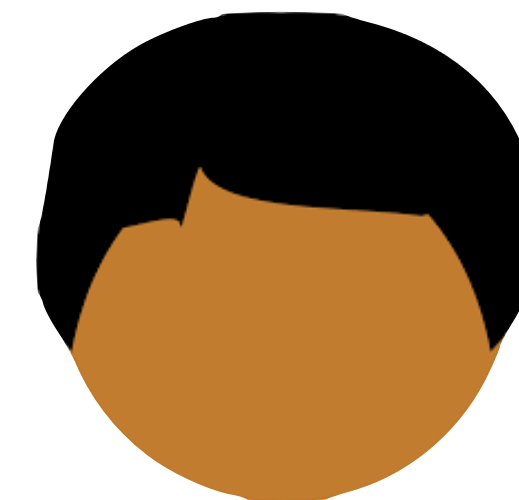
$$m \in \{0,1\}$$

$$k \leftarrow_{\$} \{0,1\}$$

$$ct \leftarrow m \oplus k$$



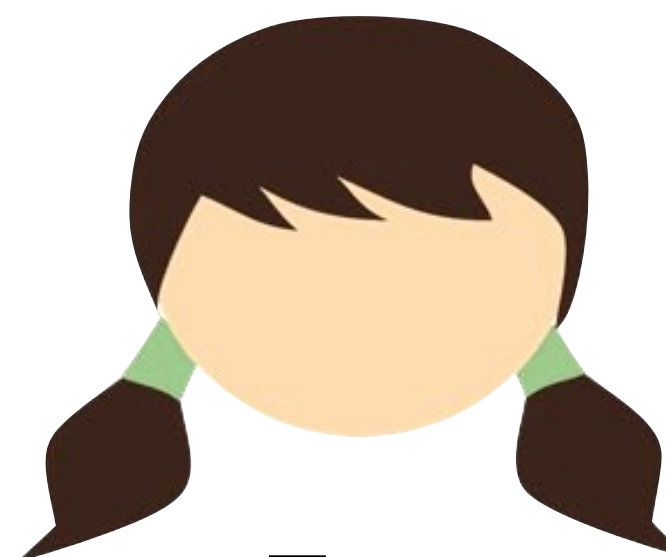
$ct$



**Bob**

$$k \leftarrow_{\$} \{0,1\}$$

$$m' \leftarrow ct \oplus k$$



**Eve**



**Alice**

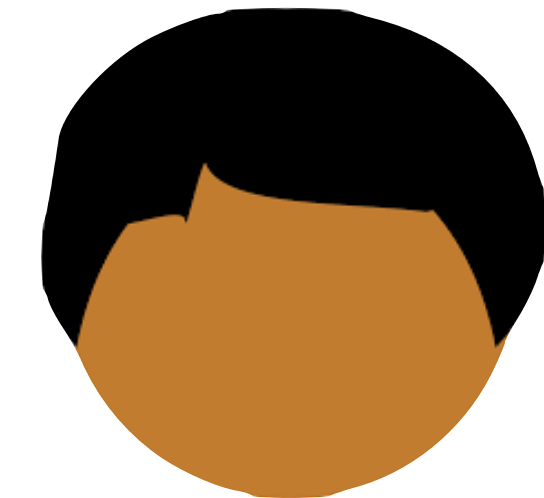
$$m \in \{0,1\}$$

$$k \leftarrow_{\$} \{0,1\}$$

$$ct \leftarrow m \oplus k$$



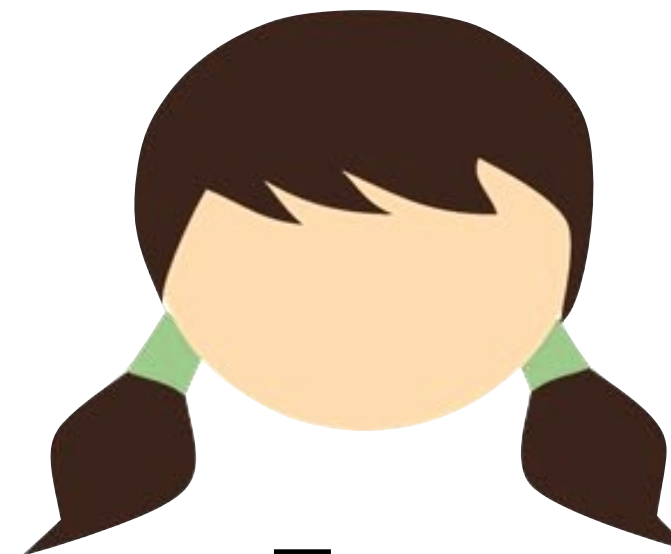
$ct$



**Bob**

$$k \leftarrow_{\$} \{0,1\}$$

$$m' \leftarrow ct \oplus k$$



**Eve**

***Question:*** *what if Alice wants to send more than one bit?*

## Perfect Secrecy:

A cipher  $(Enc, Dec)$  is **perfectly secret** if for every message  $m \in \mathbf{M}$ :

$$\left\{ c \mid \begin{array}{l} k \leftarrow_{\$} K \\ c = Enc(k, m) \end{array} \right\} \equiv \left\{ c \mid c \leftarrow_{\$} C \right\}$$

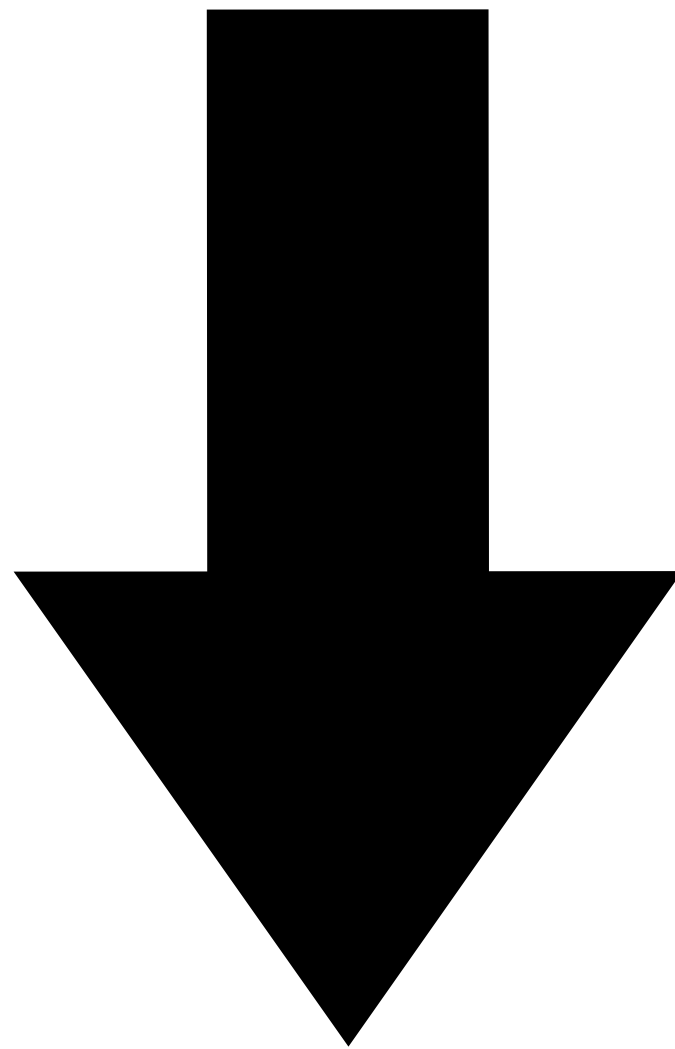
***Theorem [Shannon 1949]:*** Any cipher achieving perfect secrecy requires that  $|\mathbf{K}| \geq |\mathbf{M}|$ .

*“If we want to encrypt more stuff, we need more randomness”*

***Theorem [Shannon 1949]:*** Any cipher achieving perfect secrecy requires that  $|K| \geq |M|$ .

*“If we want to encrypt more stuff, we need more randomness”*

011010100

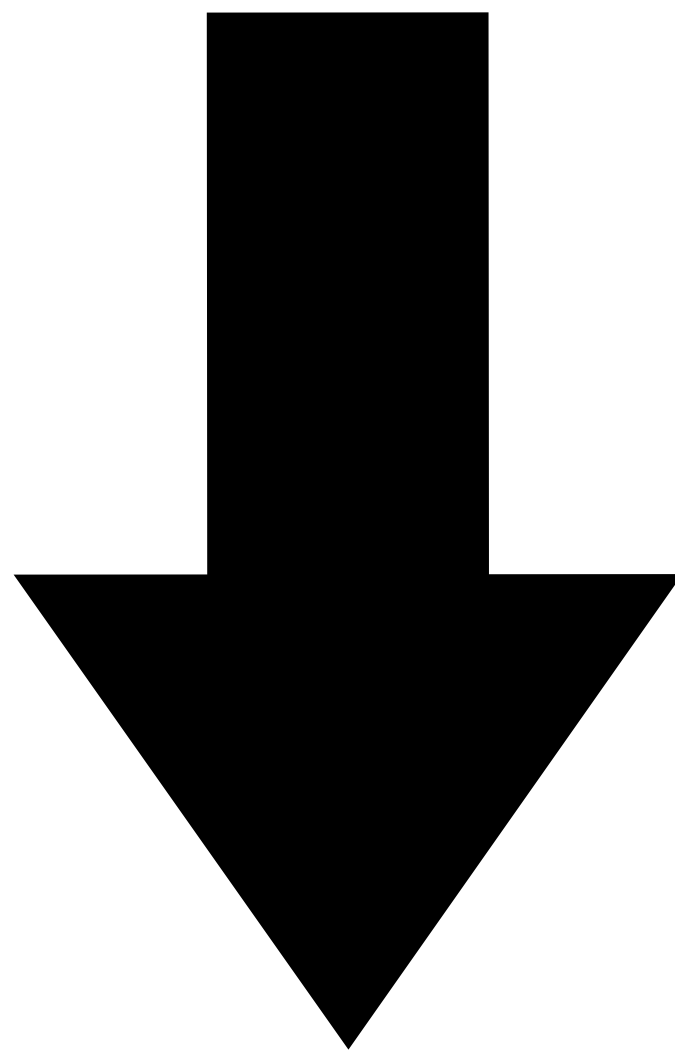


101101111011001

*Q: Can we turn a short random string  
into a long random string?*

*“If we want to encrypt more stuff, we need more randomness”*

011010100



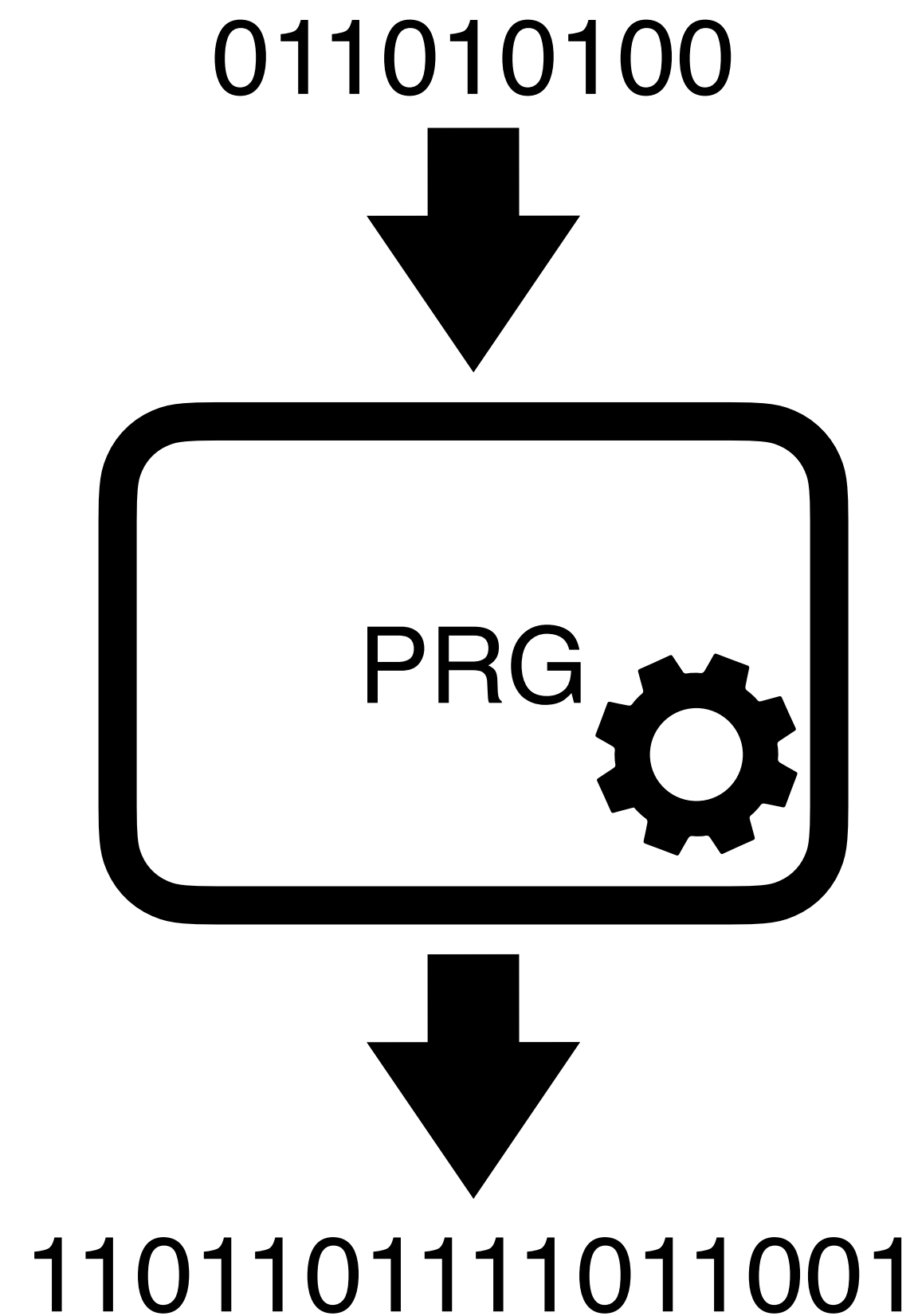
101101111011001

*Q: Can we turn a short random string  
into a long random string?*

**A: No, this is impossible**



*“If we want to encrypt more stuff, we need more randomness”*



*Q: Can we turn a short random string into a long random string?*

**A: No, this is impossible**

*Q: Can we turn a short random string into a long string that looks random?*

**A: Yes<sup>†</sup>! Use a pseudorandom generator!**

# Pseudorandom Generator (PRG)

**A PRG is a function  $G : \{0,1\}^n \rightarrow \{0,1\}^{n+s}$**

# Pseudorandom Generator (PRG)

**A PRG is a function  $G : \{0,1\}^n \rightarrow \{0,1\}^{n+s}$**

**Security?**

# Pseudorandom Generator (PRG)

**A PRG is a function  $G : \{0,1\}^n \rightarrow \{0,1\}^{n+s}$**

**Security?**

Informal: *“no program can tell the difference between the output of  $G$  and truly random strings”*

# Hardness as a basis for cryptography

## Security?

Informal: *“no program can tell the difference between the output of  $G$  and truly random strings”*

# Modern Cryptography

State assumptions

***Define*** security

Design system

***Prove:*** if assumption holds, system meets definition

# Modern Cryptography

State assumptions

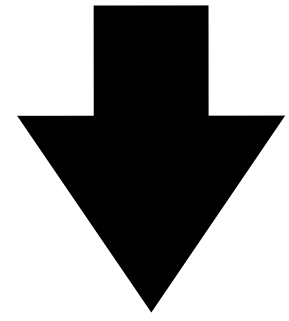
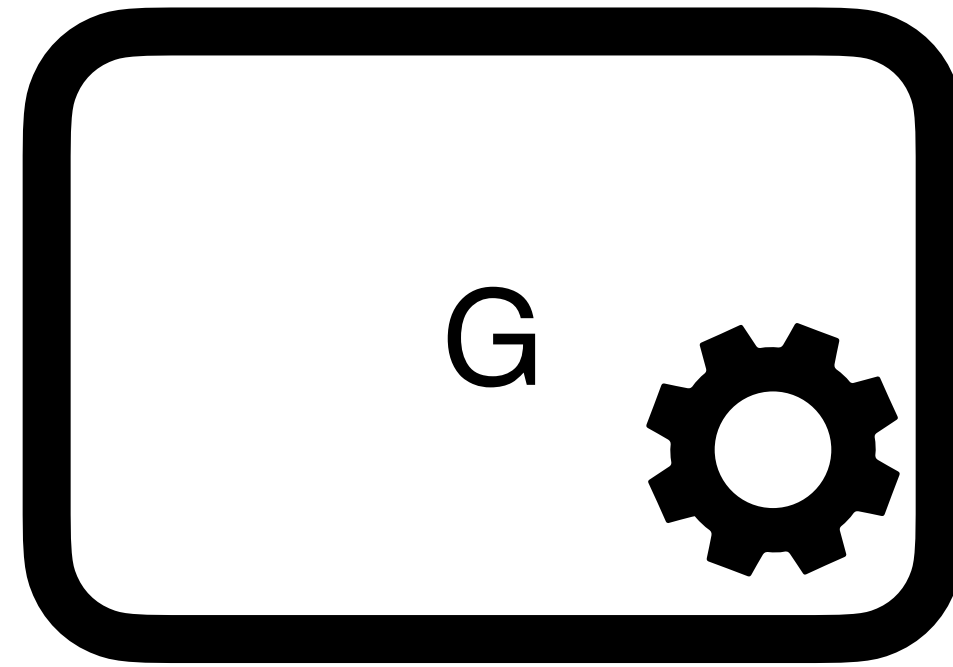
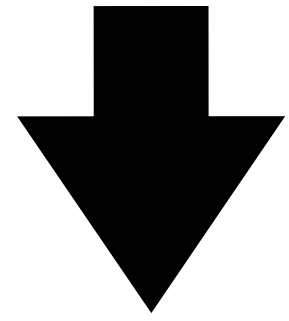
**PRGs exist**

***Define*** security

Design system

***Prove:*** if assumption holds, system meets definition

01101010



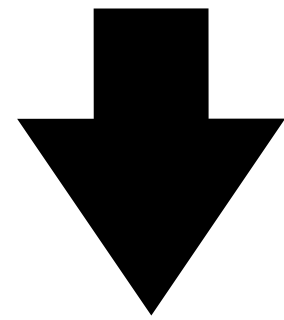
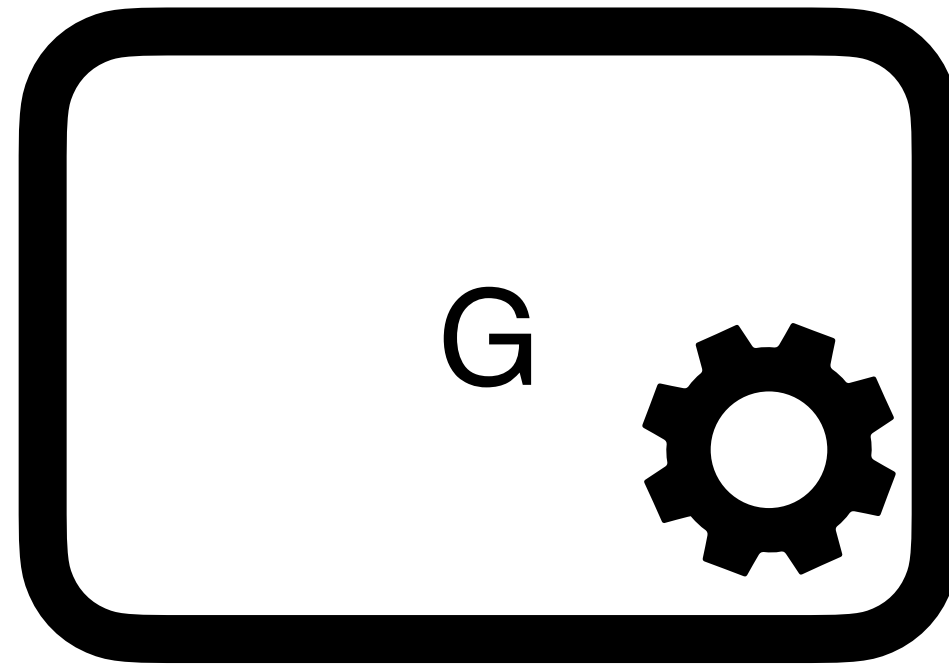
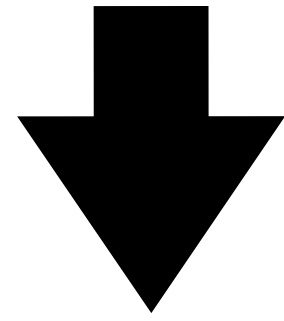
101101111011001

111011000110110

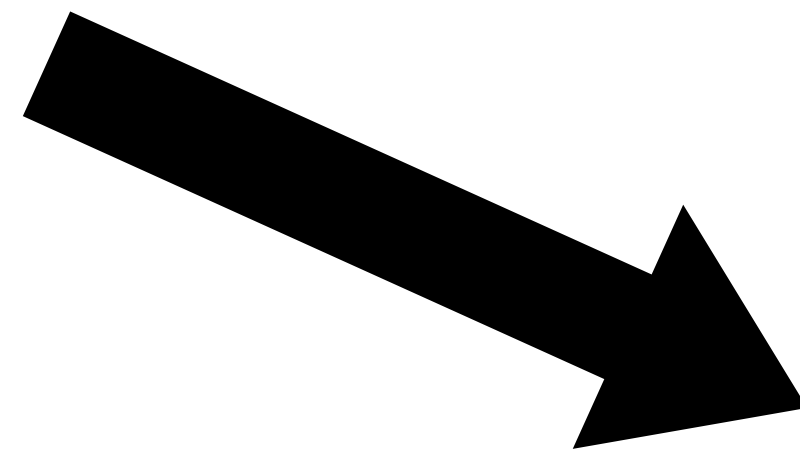




01101010



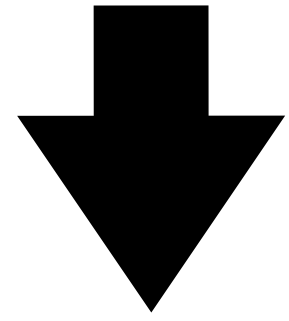
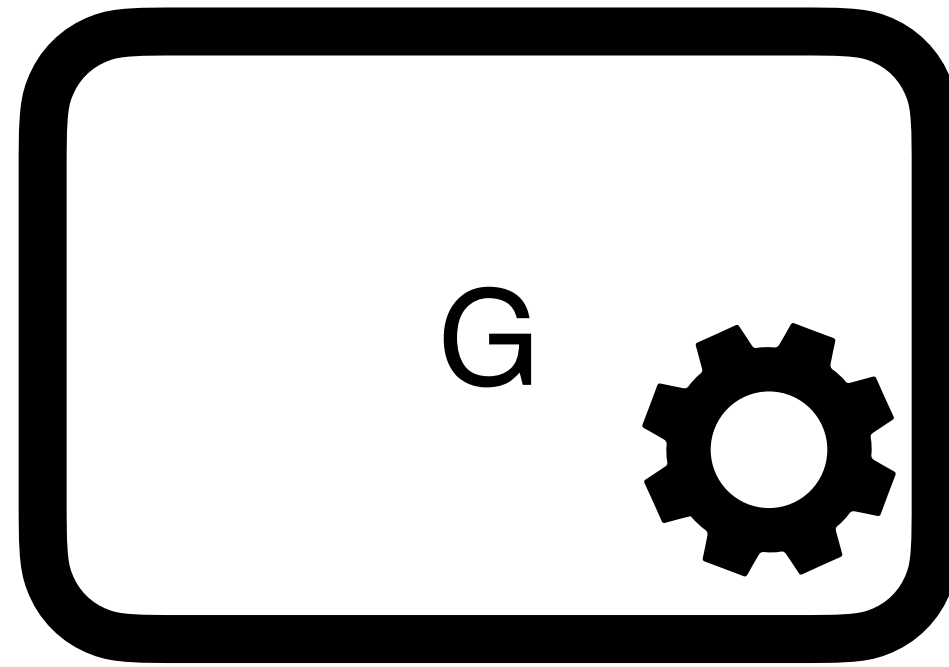
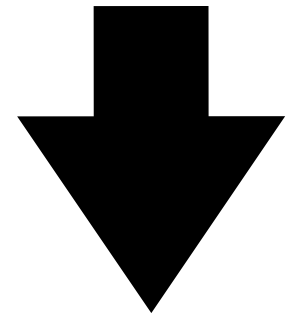
101101111011001



111011000110110

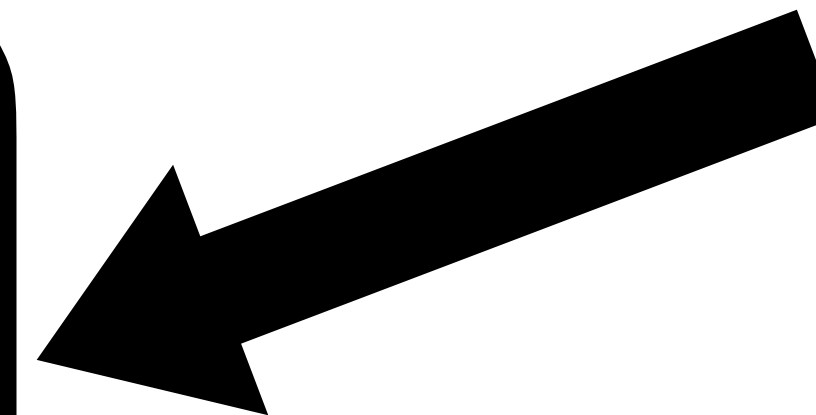
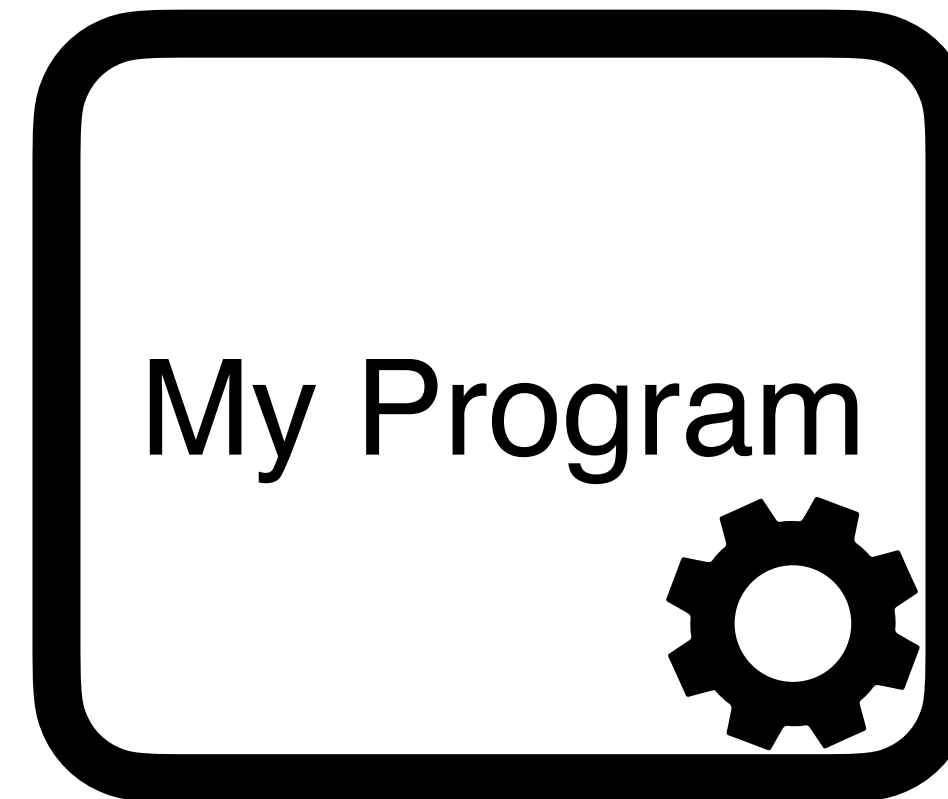


01101010

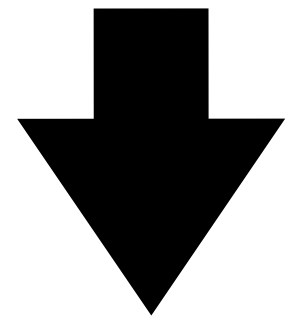
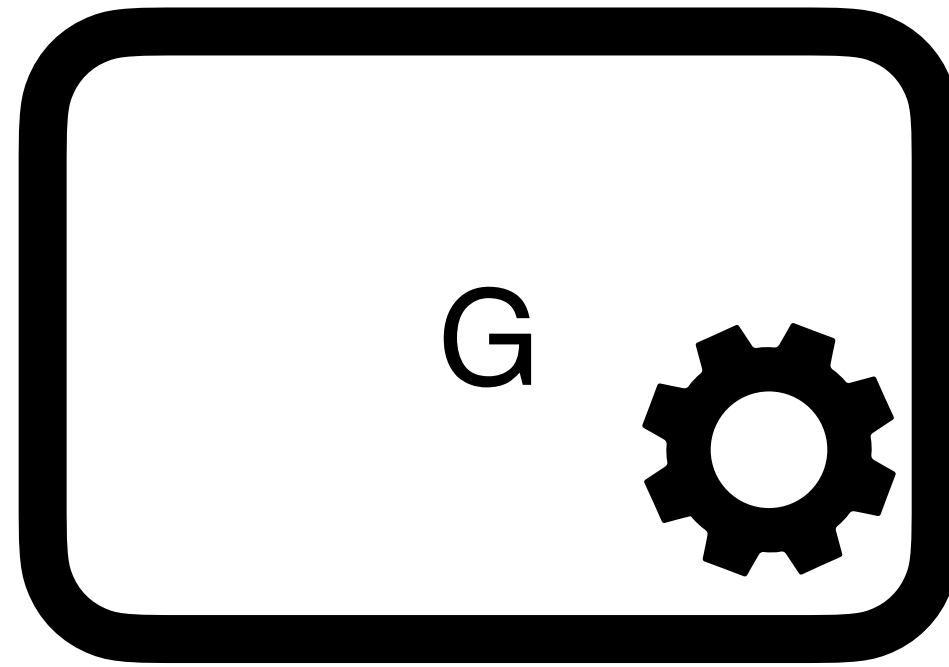
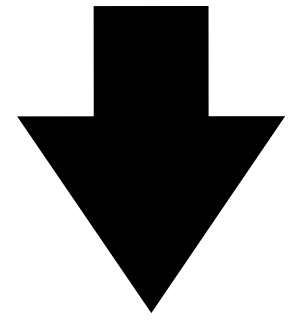


101101111011001

111011000110110



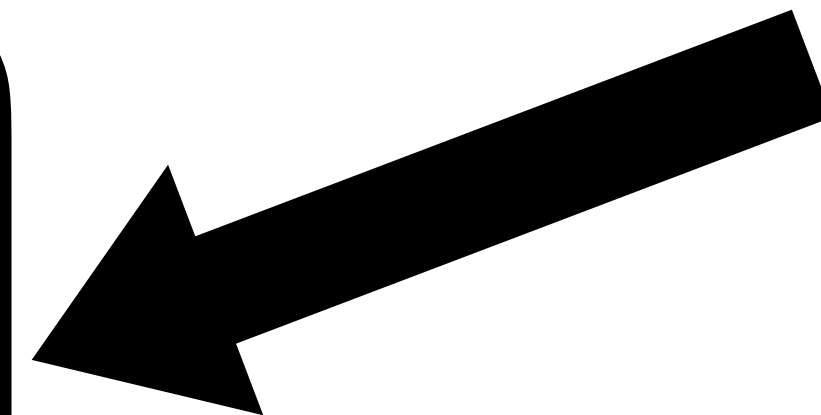
01101010



101101111011001

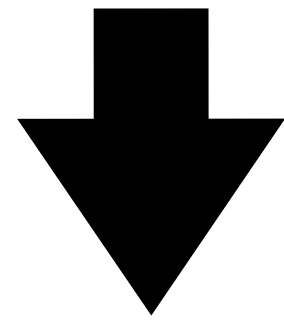
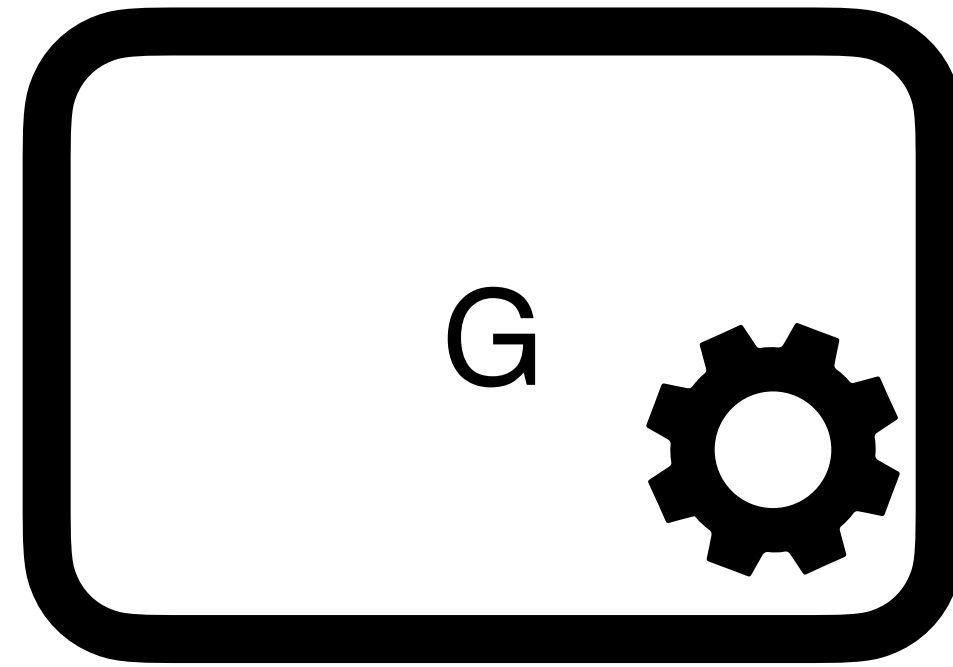
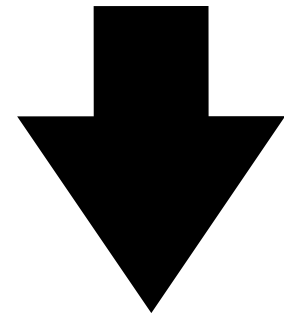
**G is a PRG if *no* program can reliably win this game**

111011000110110



**REAL/FAKE**

01101010

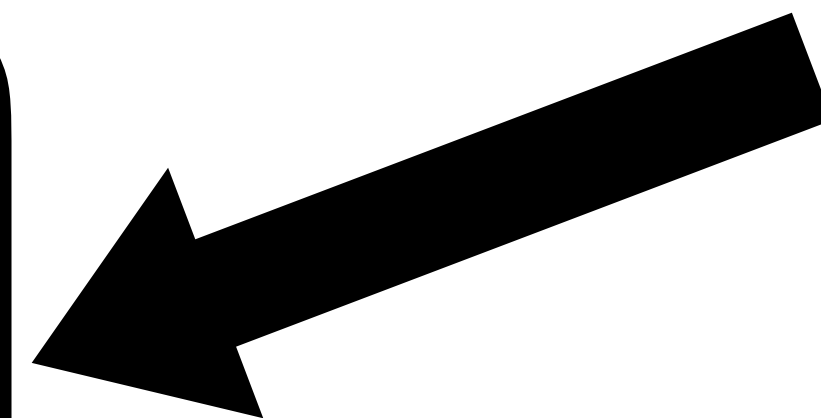


101101111011001

**We believe that PRGs exist**

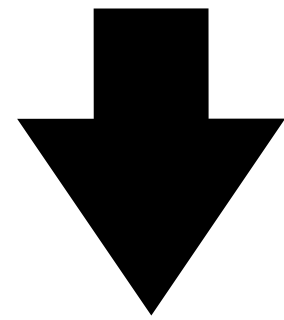
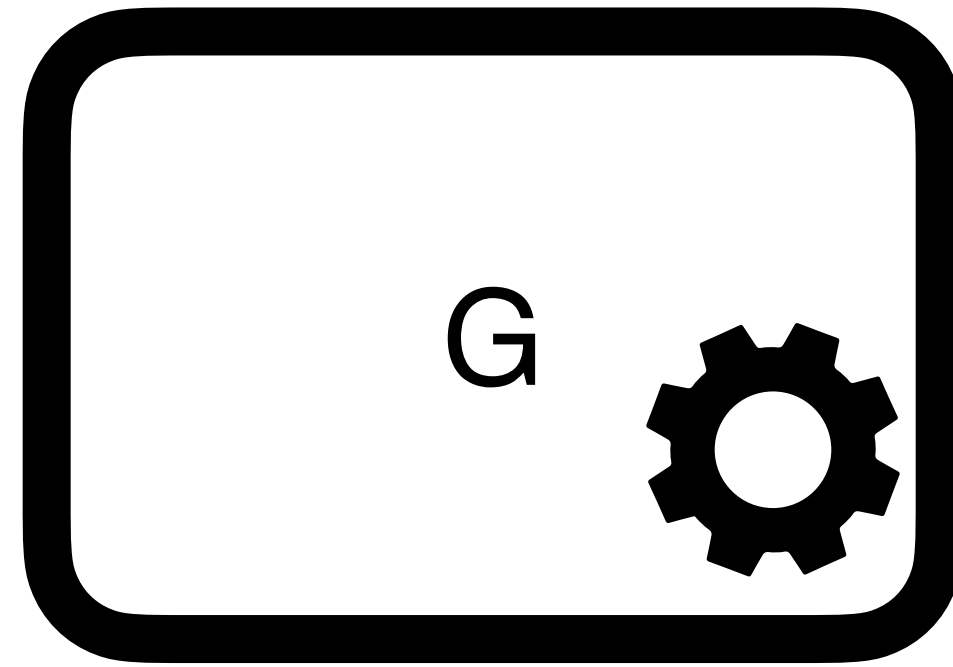
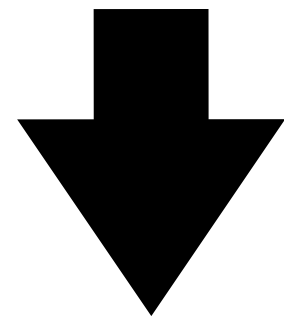
**G is a PRG if *no* program can reliably win this game**

111011000110110



**REAL/FAKE**

01101010



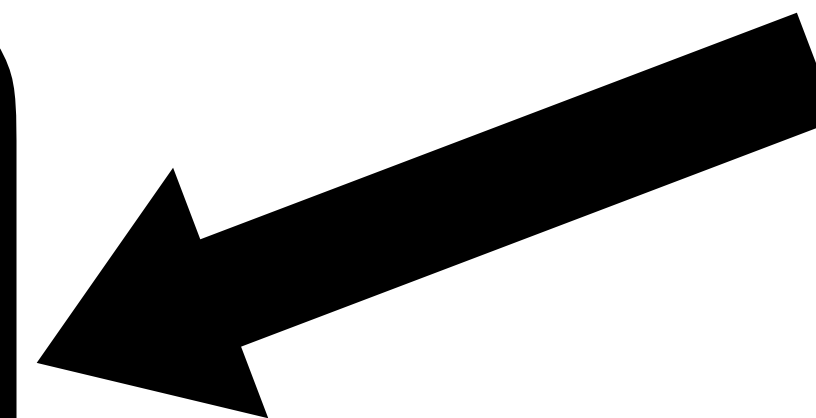
101101111011001

**We believe that PRGs exist**

**If they do,  $P \neq NP$**

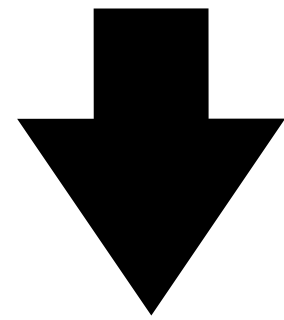
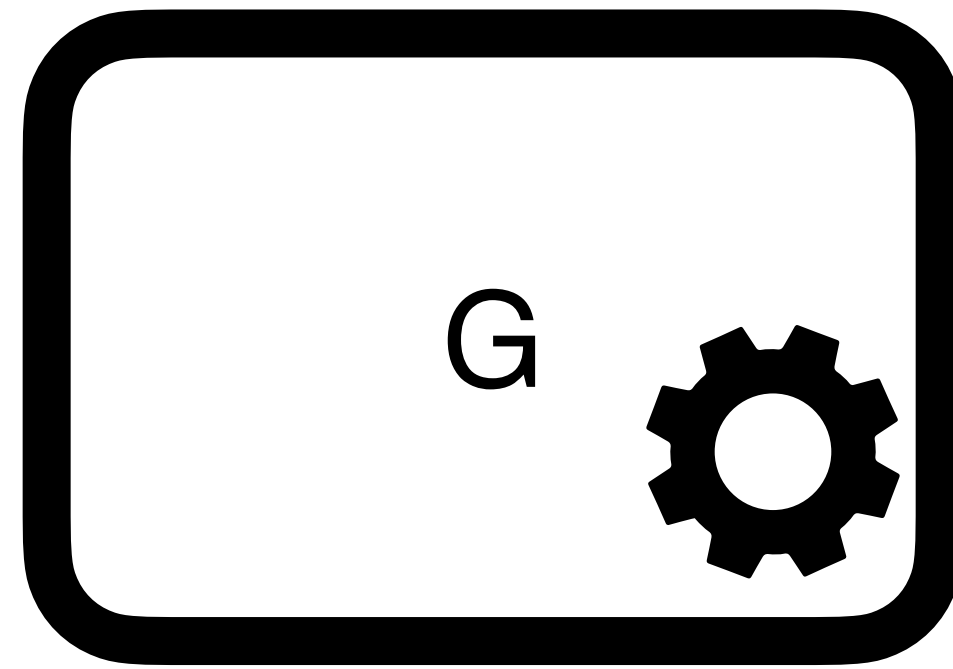
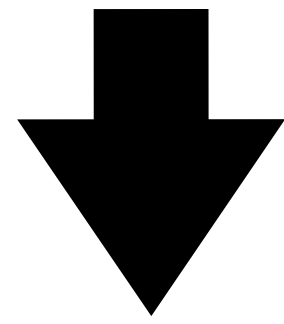
**G is a PRG if *no* program can  
reliably win this game**

111011000110110



**REAL/FAKE**

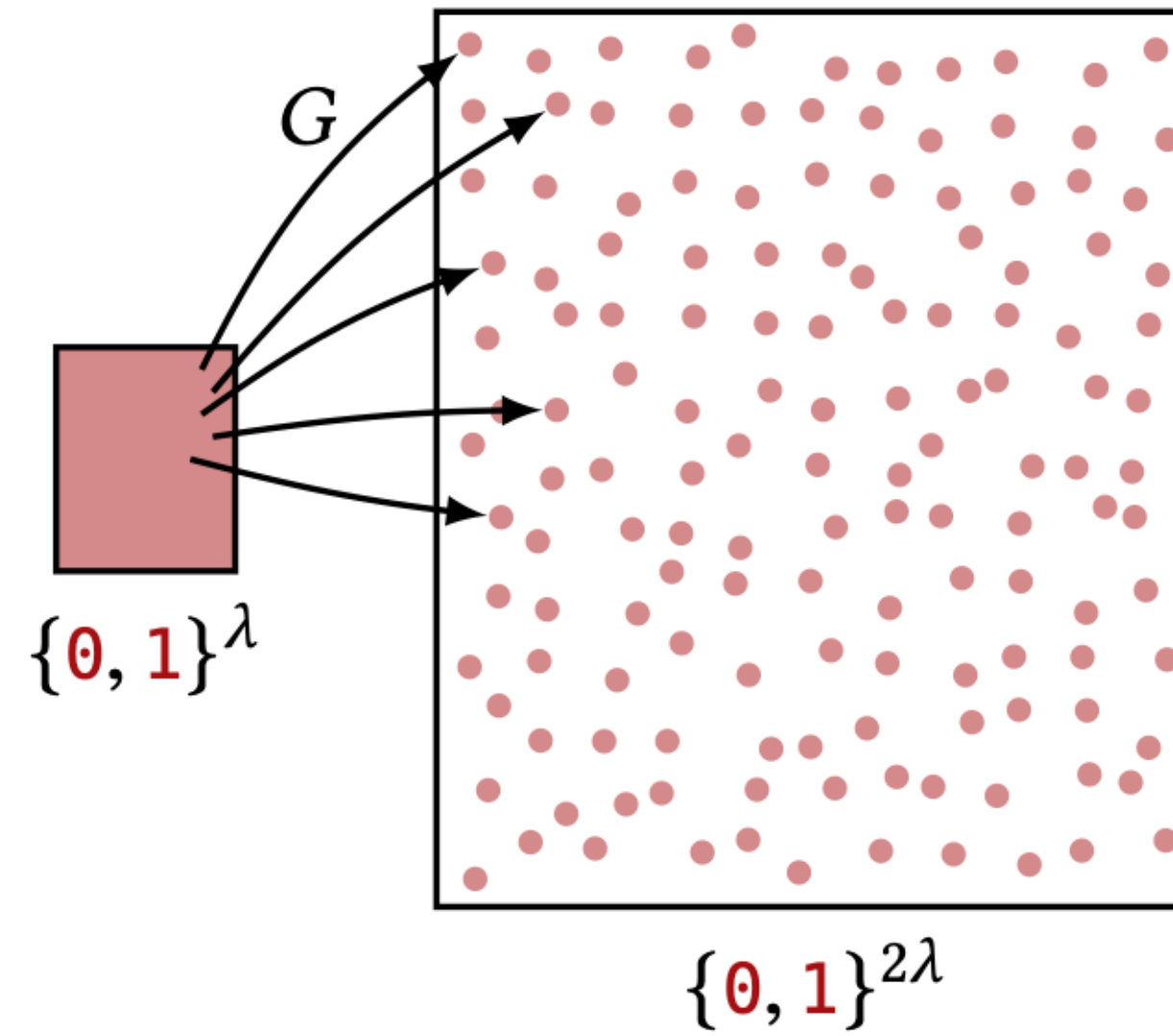
01101010



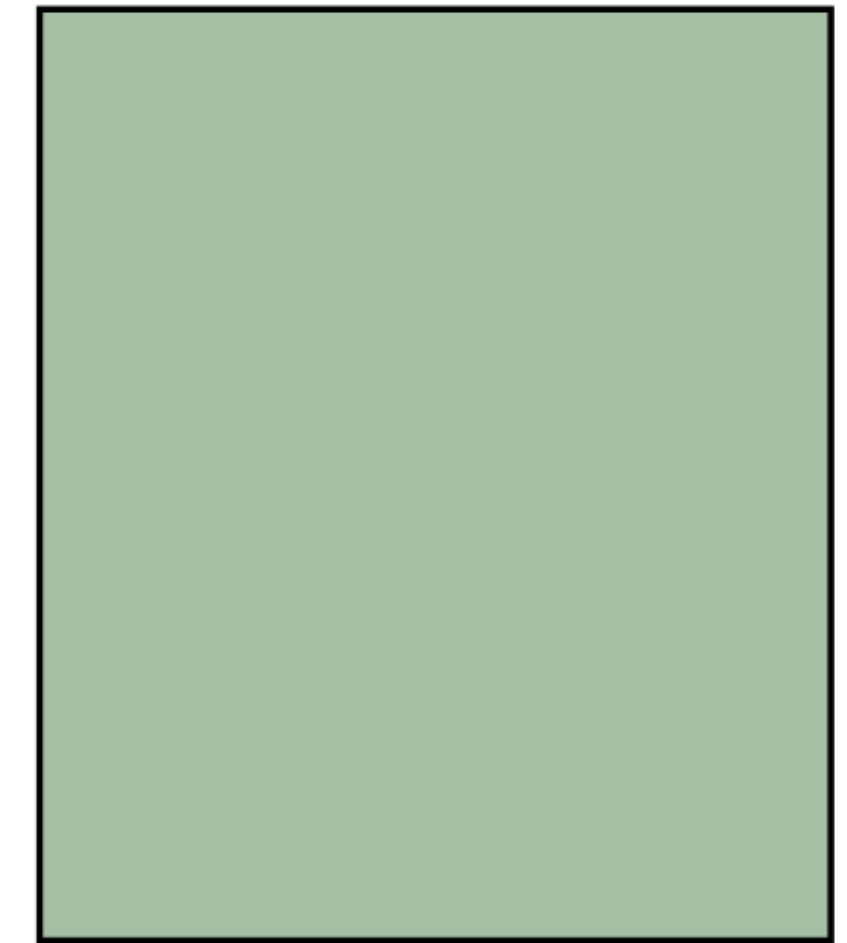
101101111011001

**We believe that PRGs exist**

**If they do,  $P \neq NP$**



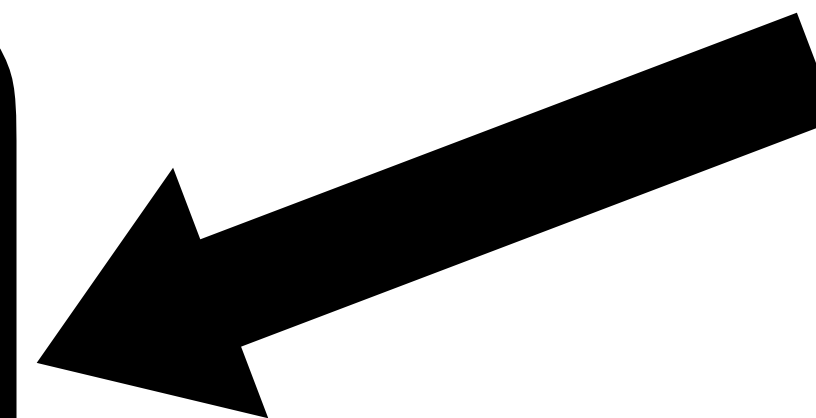
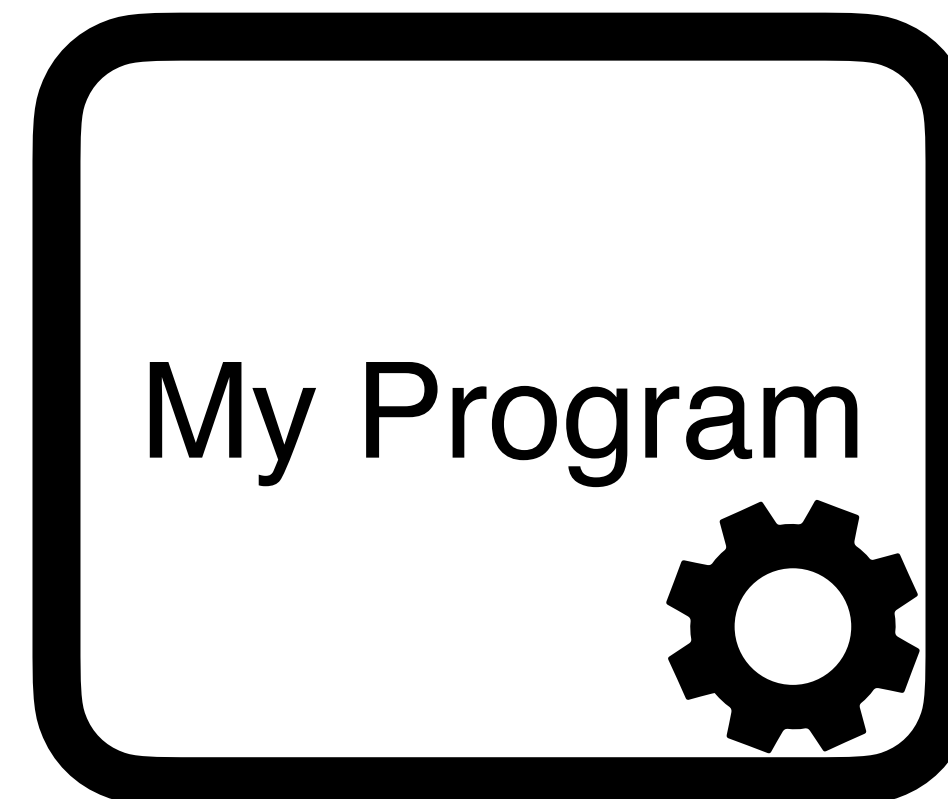
pseudorandom distribution



$\{0, 1\}^{2\lambda}$

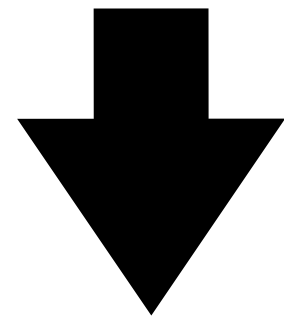
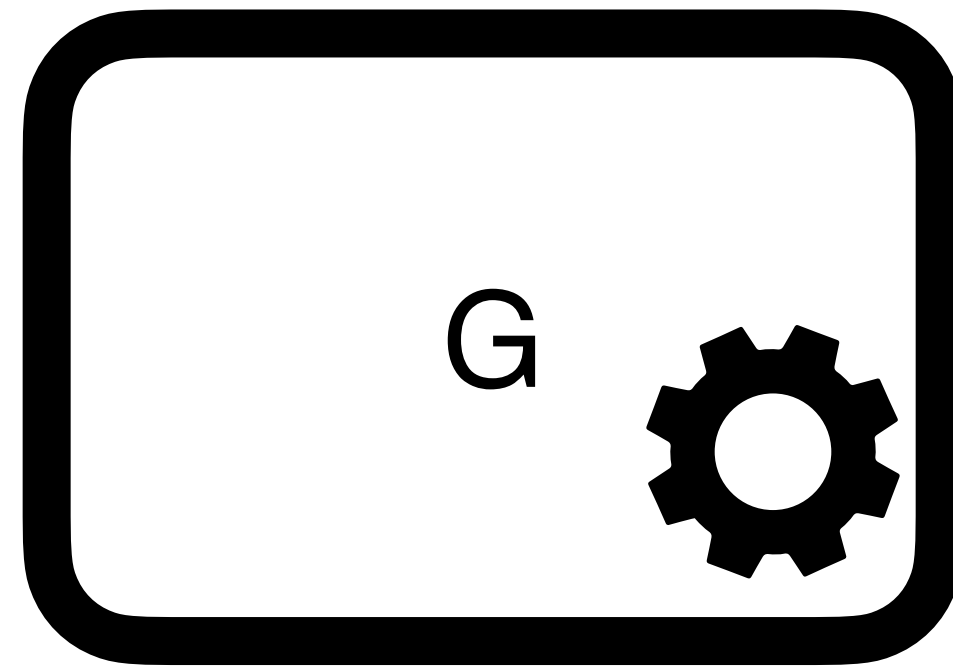
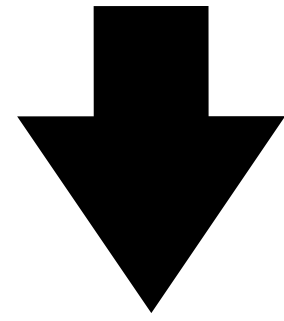
uniform distribution

111011000110110



**REAL/FAKE**

01101010



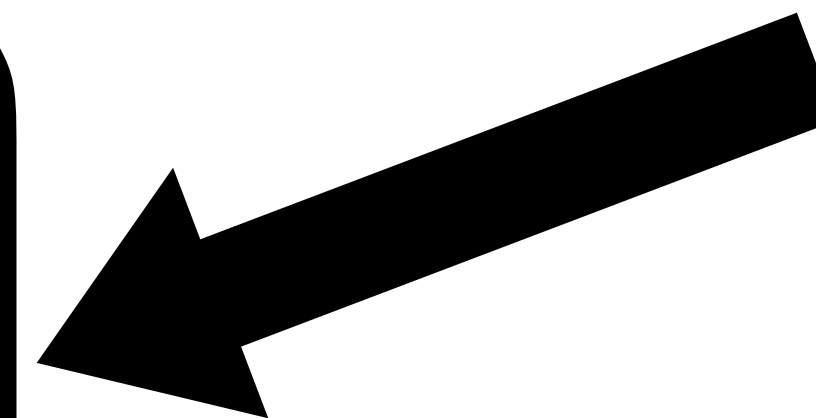
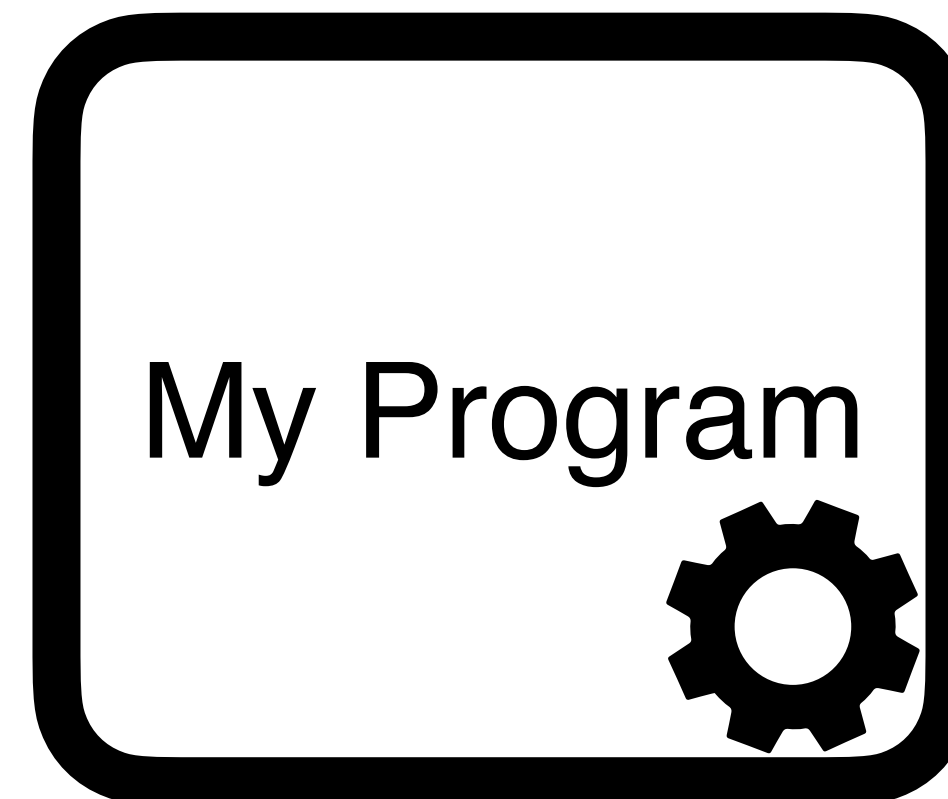
101101111011001

**We believe that PRGs exist**

**If they do,  $P \neq NP$**

**Goal: Make this more precise**

111011000110110



# Negligible Function

*A function  $\mu$  is **negligible** if for any positive polynomial  $p$  there exists an  $N$  such that for all  $n > N$ :*

$$\mu(n) < \frac{1}{p(n)}$$

*“ $\mu$  approaches zero really fast”*



# Probability Ensemble

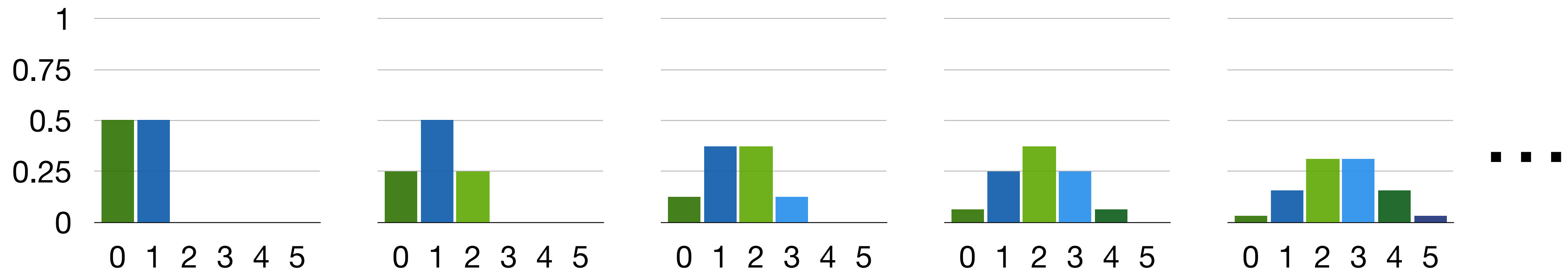
*A probability ensemble is a family of probability distributions indexed by the natural numbers.*

*We typically call this index the **security parameter**,  $\lambda$*

# Probability Ensemble

*A probability ensemble is a family of probability distributions indexed by the natural numbers.*

*We typically call this index the **security parameter**,  $\lambda$*



Sum of outcome of  $\lambda$  coin tosses

# Indistinguishability

$$\left\{ s \stackrel{?}{=} 0^\lambda \mid s \leftarrow_{\$} \{0,1\}^\lambda \right\}_\lambda \qquad \{ \textit{false} \}_\lambda$$

These ensembles are “the same”

# Indistinguishability

$$\left\{ s \stackrel{?}{=} 0^\lambda \mid s \leftarrow_{\$} \{0,1\}^\lambda \right\}_\lambda \qquad \{ \textit{false} \}_\lambda$$

These ensembles are “the same”

As  $\lambda$  increases, they become harder to tell apart, **very** quickly

# Indistinguishability

$$\left\{ s \stackrel{?}{=} 0^\lambda \mid s \leftarrow_{\$} \{0,1\}^\lambda \right\}_\lambda \qquad \{ \textit{false} \}_\lambda$$

These ensembles are “the same”

As  $\lambda$  increases, they become harder to tell apart, **very** quickly

Imagine showing samples of one ensemble to an adversary. Could they guess which was sampled?

# Indistinguishability

Let  $X, Y$  be two probability ensembles, and let  $A$  be an arbitrary (probabilistic) program that outputs 0 or 1.  $A$ 's **advantage** is as follows:

$$\text{Advantage}_A(\lambda) = \left| \Pr \left[ b = 1 \mid \begin{array}{l} x \leftarrow_{\$} X_{\lambda} \\ b \leftarrow A(1^{\lambda}, x) \end{array} \right] - \Pr \left[ b = 1 \mid \begin{array}{l} y \leftarrow_{\$} Y_{\lambda} \\ b \leftarrow A(1^{\lambda}, y) \end{array} \right] \right|$$

# Indistinguishability

Let  $X, Y$  be two probability ensembles, and let  $A$  be an arbitrary (probabilistic) program that outputs 0 or 1.  $A$ 's **advantage** is as follows:

$$\text{Advantage}_A(\lambda) = \left| \Pr \left[ b = 1 \mid \begin{array}{l} x \leftarrow_{\$} X_{\lambda} \\ b \leftarrow A(1^{\lambda}, x) \end{array} \right] - \Pr \left[ b = 1 \mid \begin{array}{l} y \leftarrow_{\$} Y_{\lambda} \\ b \leftarrow A(1^{\lambda}, y) \end{array} \right] \right|$$

We say that  $X, Y$  are **indistinguishable**, written  $X \approx Y$  if for every polynomial-time program  $A$ :

$\text{Advantage}_A(\lambda)$  is negligible

best strategy is only negligibly better than guessing

# Indistinguishability

$$\left\{ s \stackrel{?}{=} 0^\lambda \mid s \leftarrow_{\$} \{0,1\}^\lambda \right\}_\lambda \qquad \{ \textit{false} \}_\lambda$$

These ensembles are “the same”

They are indistinguishable<sup>†</sup>

<sup>†</sup> In fact, they are **statistically close**, which is even stronger



# PRG security

Let  $G$  be a poly-time deterministic algorithm that on an input of length  $\lambda$  outputs a string of length  $\lambda + s(\lambda)$ .

$G$  is a PRG if  $s(\lambda)$  is always positive, and:

$$\left\{ G(k) \mid k \leftarrow_{\$} \{0,1\}^{\lambda} \right\}_{\lambda} \approx \left\{ r \mid r \leftarrow_{\$} \{0,1\}^{\lambda+s(\lambda)} \right\}_{\lambda}$$

# PRG security

Let  $G$  be a poly-time deterministic algorithm that on an input of length  $\lambda$  outputs a string of length  $\lambda + s(\lambda)$ .

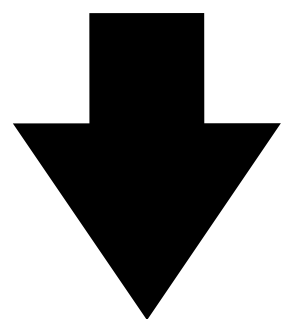
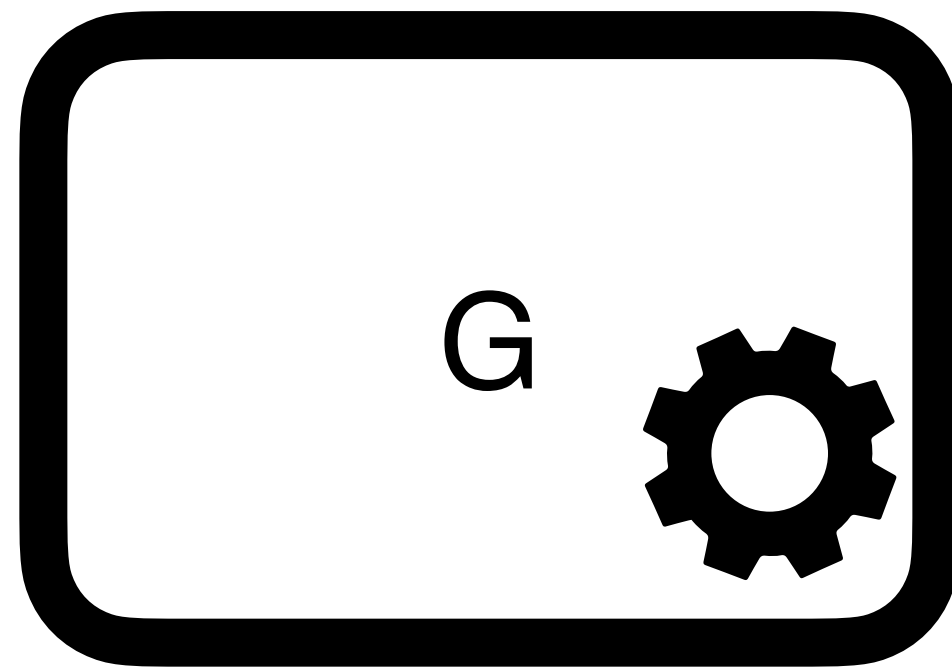
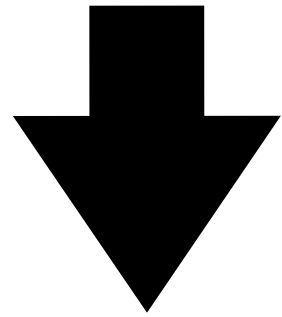
$G$  is a PRG if  $s(\lambda)$  is always positive, and:

$$\left\{ G(k) \mid k \leftarrow_{\$} \{0,1\}^{\lambda} \right\}_{\lambda} \approx \left\{ r \mid r \leftarrow_{\$} \{0,1\}^{\lambda+s(\lambda)} \right\}_{\lambda}$$

“If seed  $k$  is uniform and hidden, then  $G(k)$  looks uniform”

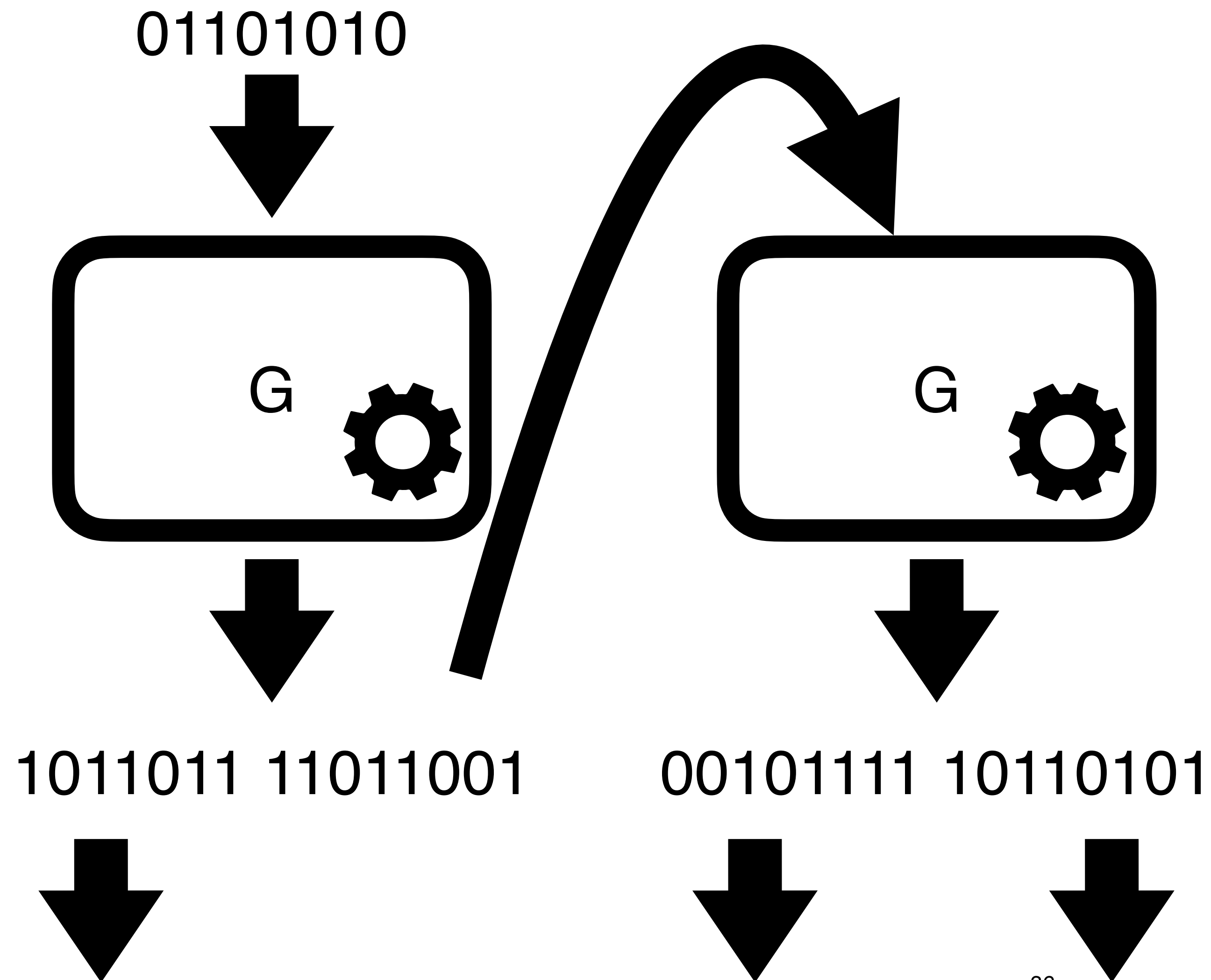
# Stretching the output of a PRG

01101010

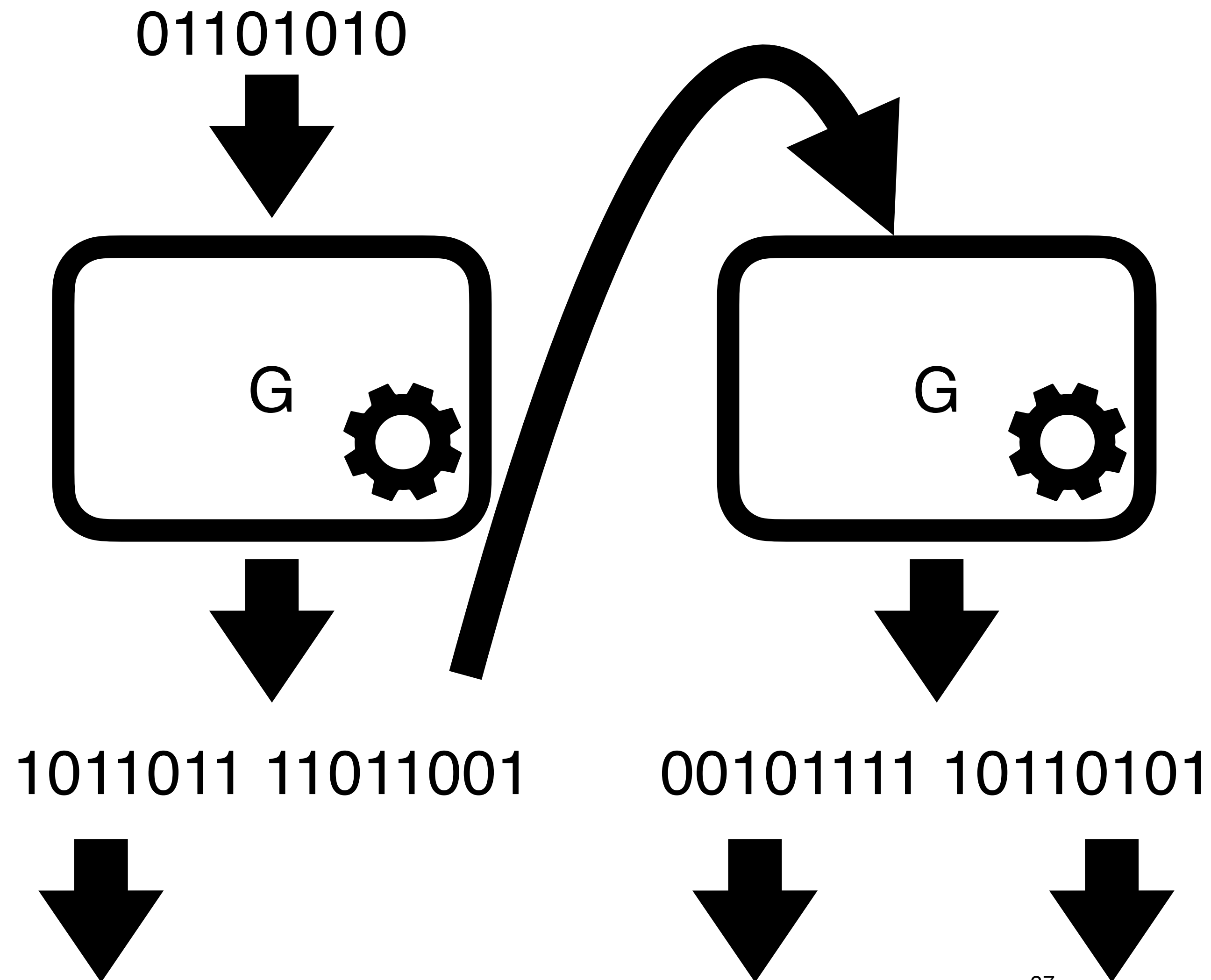


1011011 11011001

# Stretching the output of a PRG



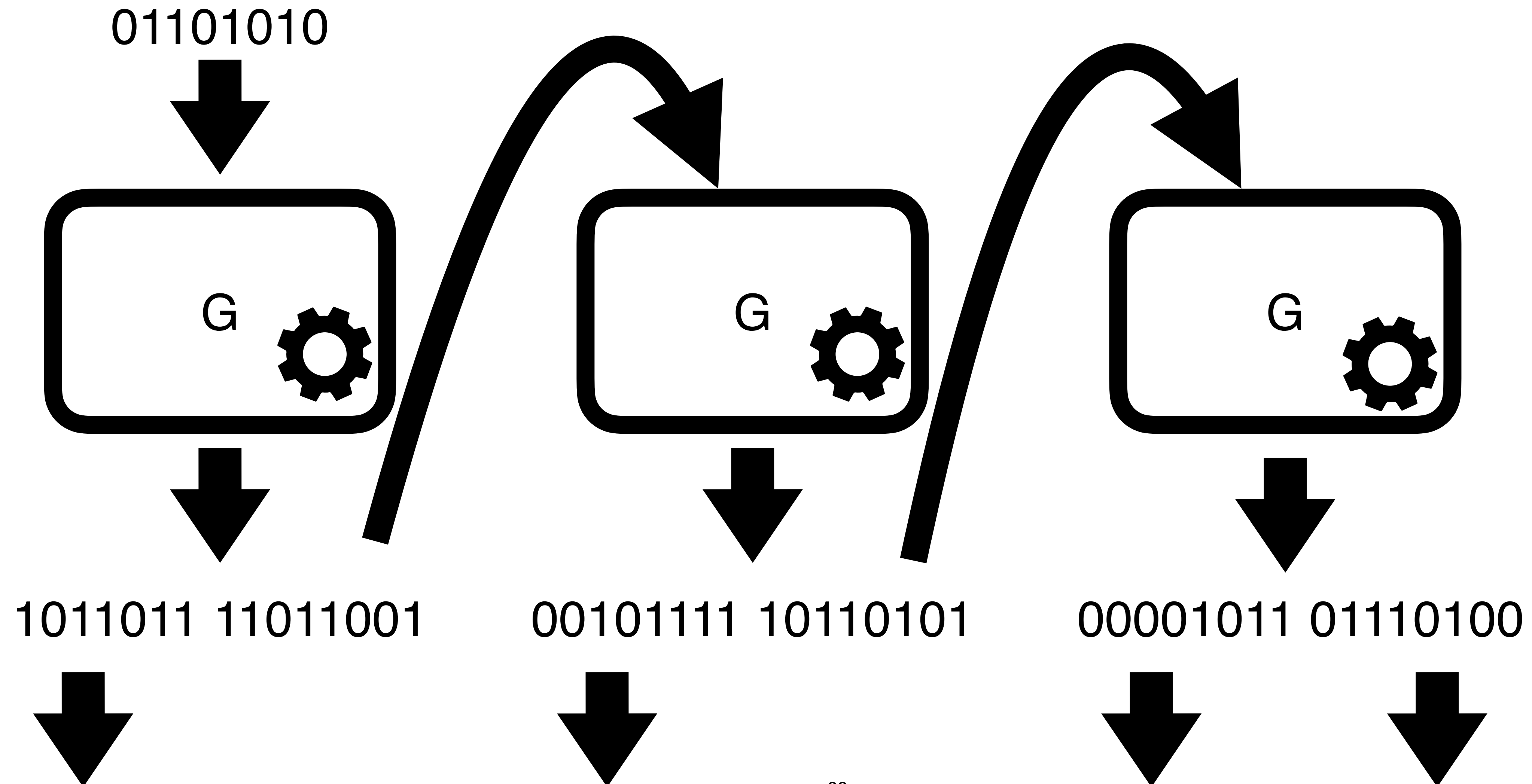
# Stretching the output of a PRG

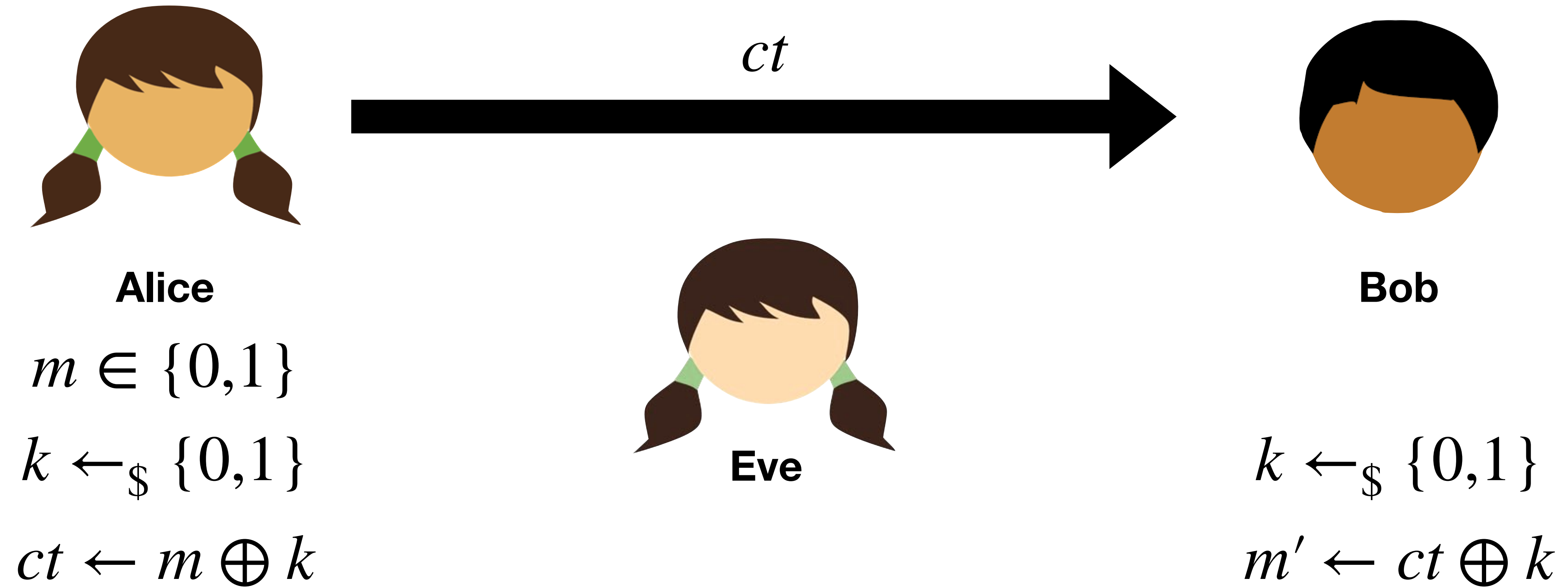


**This is a  
secure PRG**

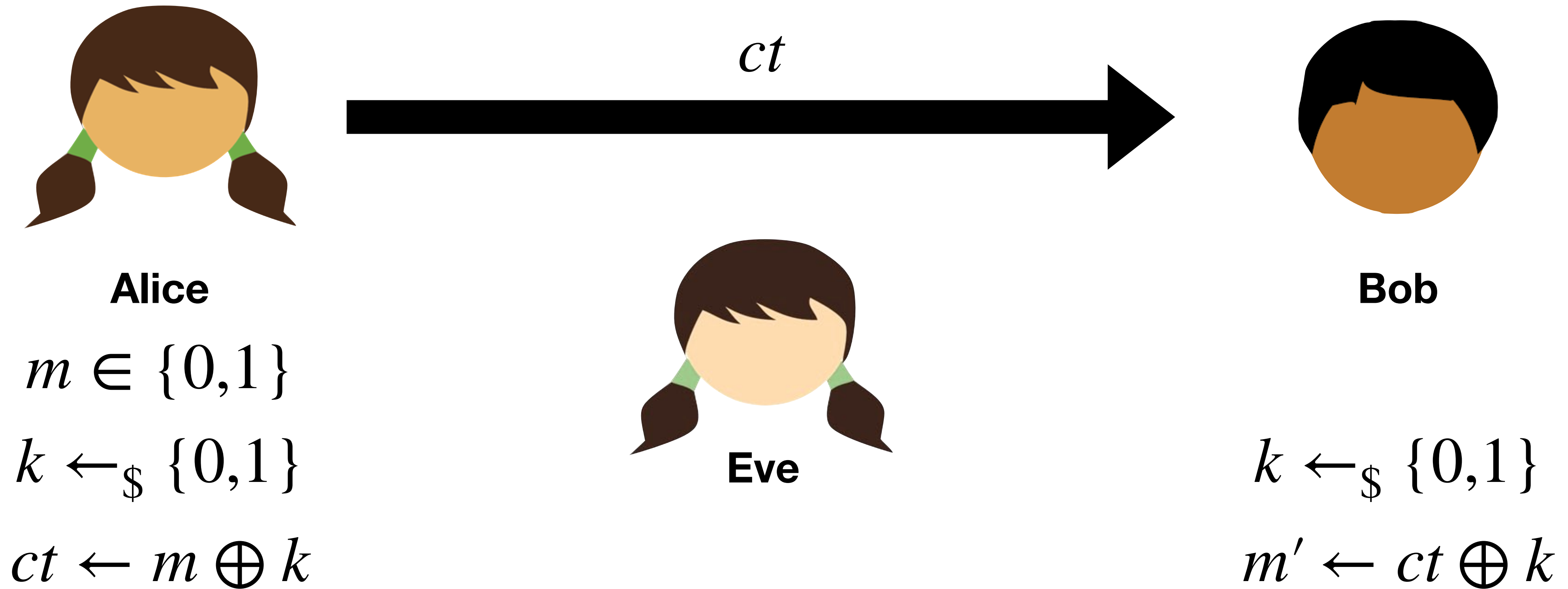


# Repeatable any polynomial number of times





***Question: what if Alice wants to send more than one bit?***



**Question:** *what if Alice wants to send more than one bit?*

**Answer:** *Alice and Bob can exchange a short PRG seed, then expand it (effectively) indefinitely*



# Today's objectives

Describe pseudorandomness/pseudorandom generators

Define negligible functions

Introduce indistinguishability